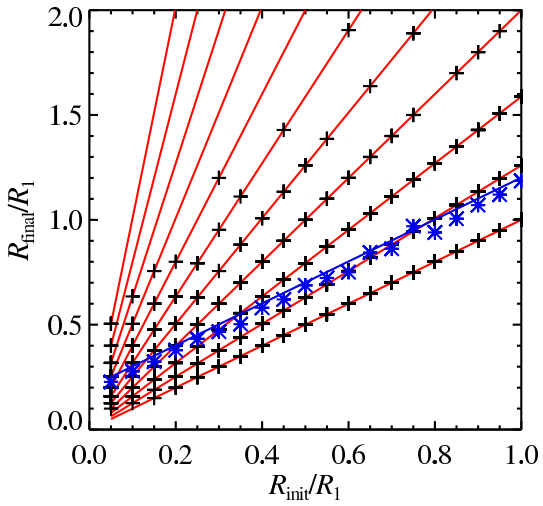
2.0
1.5
1.0
0.5
0.0
0.0
0.2
0.4
0.6
0.8
1.0
R_{final}/R_1
R_{init}/R_1